

GRAPHQL CONFERENCE 2026

# Safely Merging Subgraphs in a Distributed World

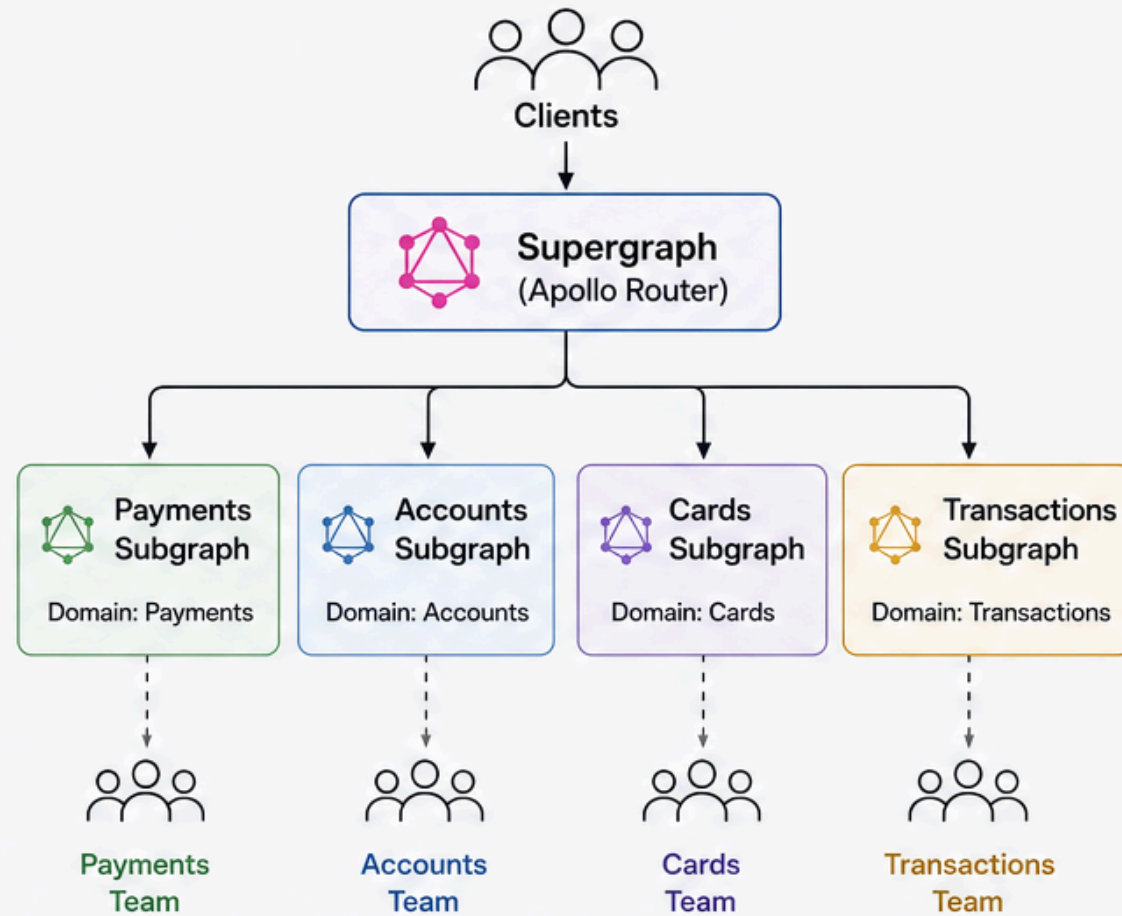
How to consolidate federation boundaries with zero customer impact

Clarice & Rodrigo  
Brex

# The Cost of Too Many Subgraphs

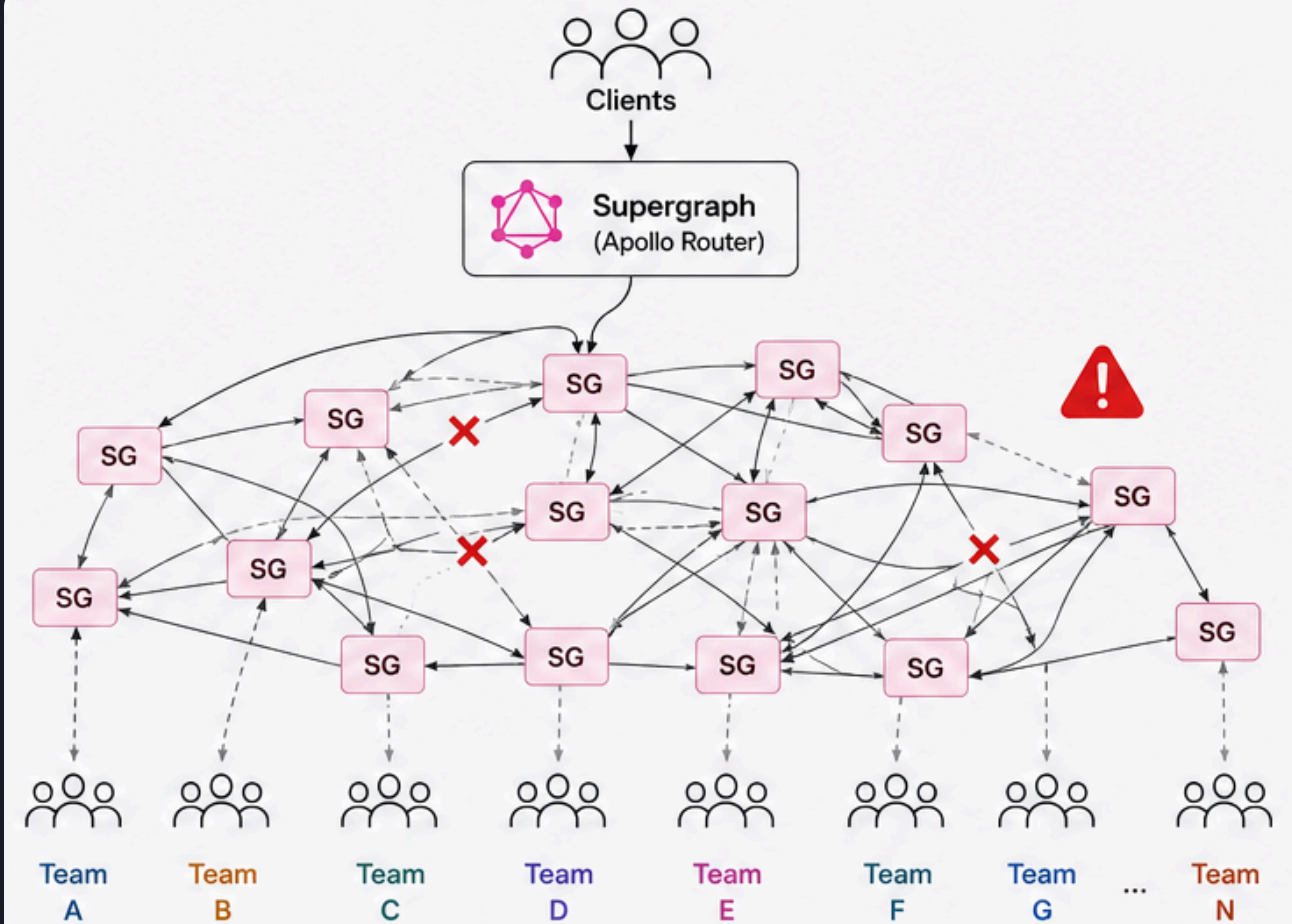
## The Federation Promise

Team autonomy and flexibility



## The Reality When You Go Too Far

Reliability risk, operational overhead, and degraded graph quality



# How Did We Get Here?



## Elixir monolith

One big GraphQL API. Worked great—until it became a bottleneck.

## Federation + Kotlin

Breaking the monolith. Teams moved faster.

## New feature, new subgraph

The default became “always split”.

## Hidden costs compound

More boundaries, more context switching, more contractual overhead.

## Domain consolidation

Boundaries follow domains—not teams, not features.

Federation is still the right abstraction for us. We just drew the boundaries around features instead of domains.

# Anatomy of a Subgraph

## Schema

SDL files that define the federated contract — types, queries, entities, directives.

## Wiring

Connects schema types to resolver functions. The routing table between SDL and code.

## Resolvers

Implement field-level logic. Each resolver knows how to fetch or compute its field.

## DataLoaders

Batch and cache downstream calls to avoid N+1 problems across a request.

## Domain Modules

Business logic that resolvers delegate to. Encapsulate rules, persistence, and integrations.

The subgraphs in this talk are Kotlin services backed by GraphQL Java. This layering is common across most GraphQL server implementations.

# A Subgraph Is Not the Complete Picture

## TYPICAL SERVICE

GraphQL subgraph ← the graph-facing surface

Internal APIs (gRPC / REST)

Event consumers

Background workers & jobs

Databases & migrations

## Each service boundary also means

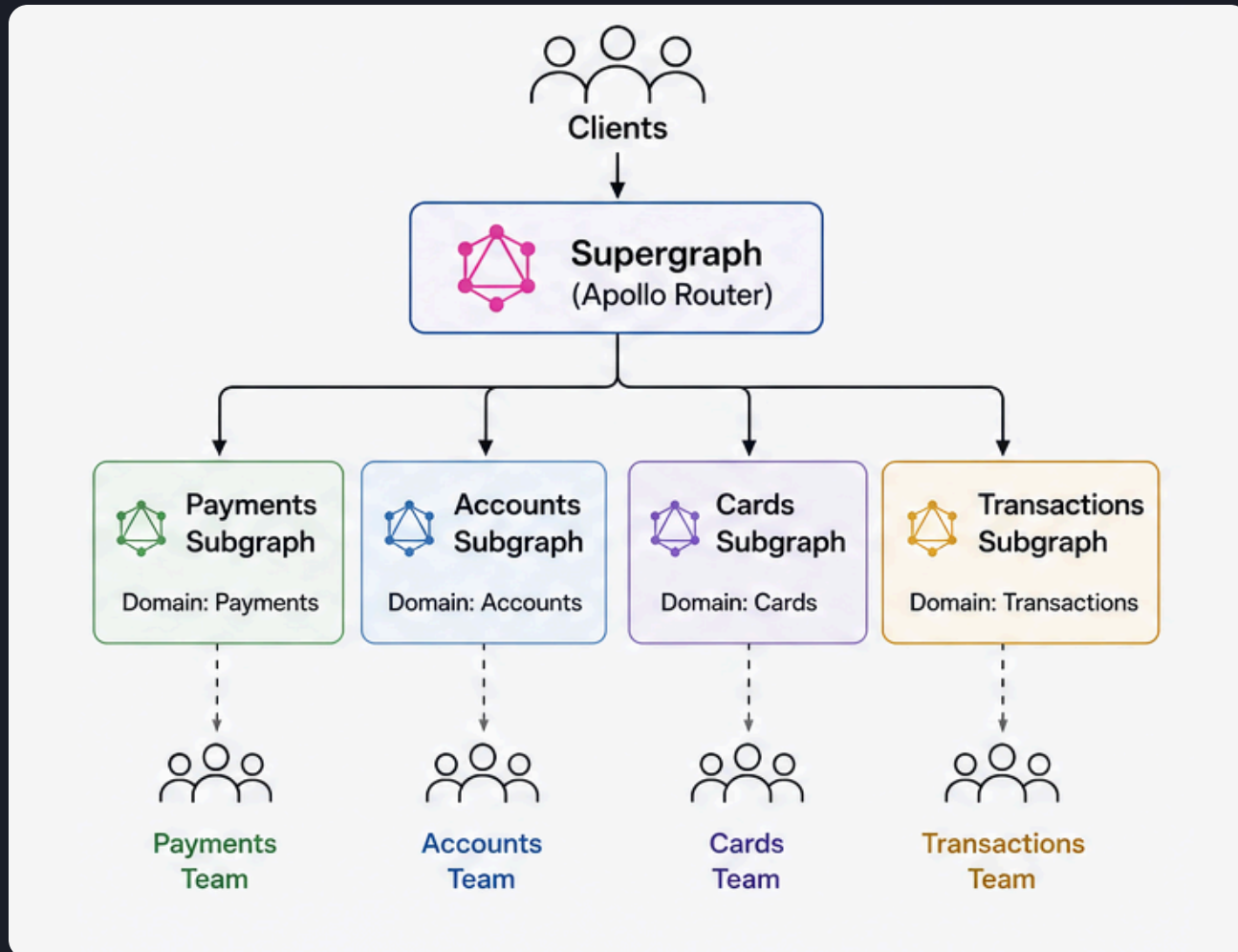
- > Its own dashboards & alerts
- > Its own on-call surface
- > Its own config, secrets, and infrastructure

Merging subgraphs is not just moving schema files.  
It means consolidating everything a service boundary drags with it.

# The Cost of Too Many Subgraphs

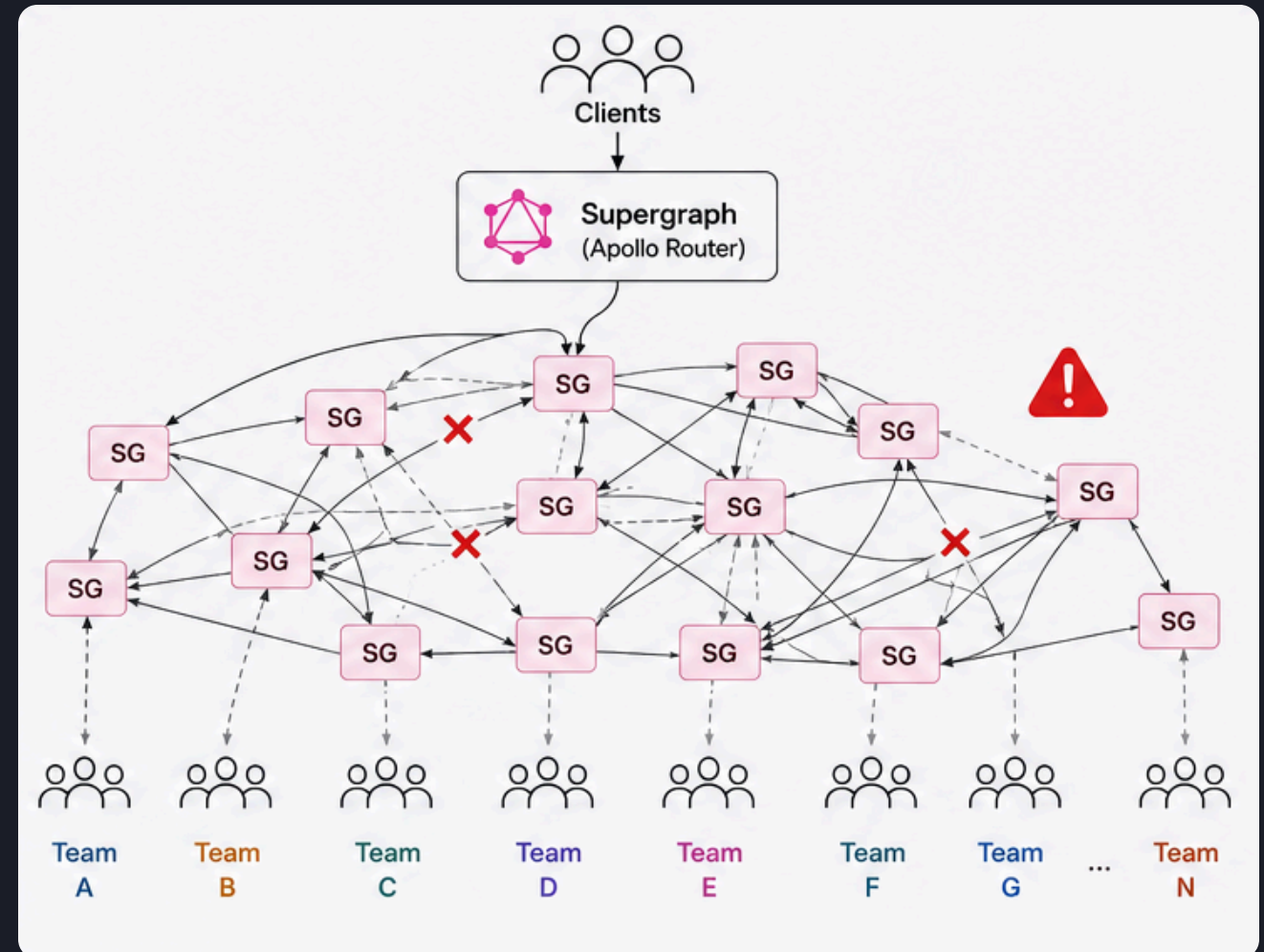
## The Federation Promise

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## The Reality When You Go Too Far

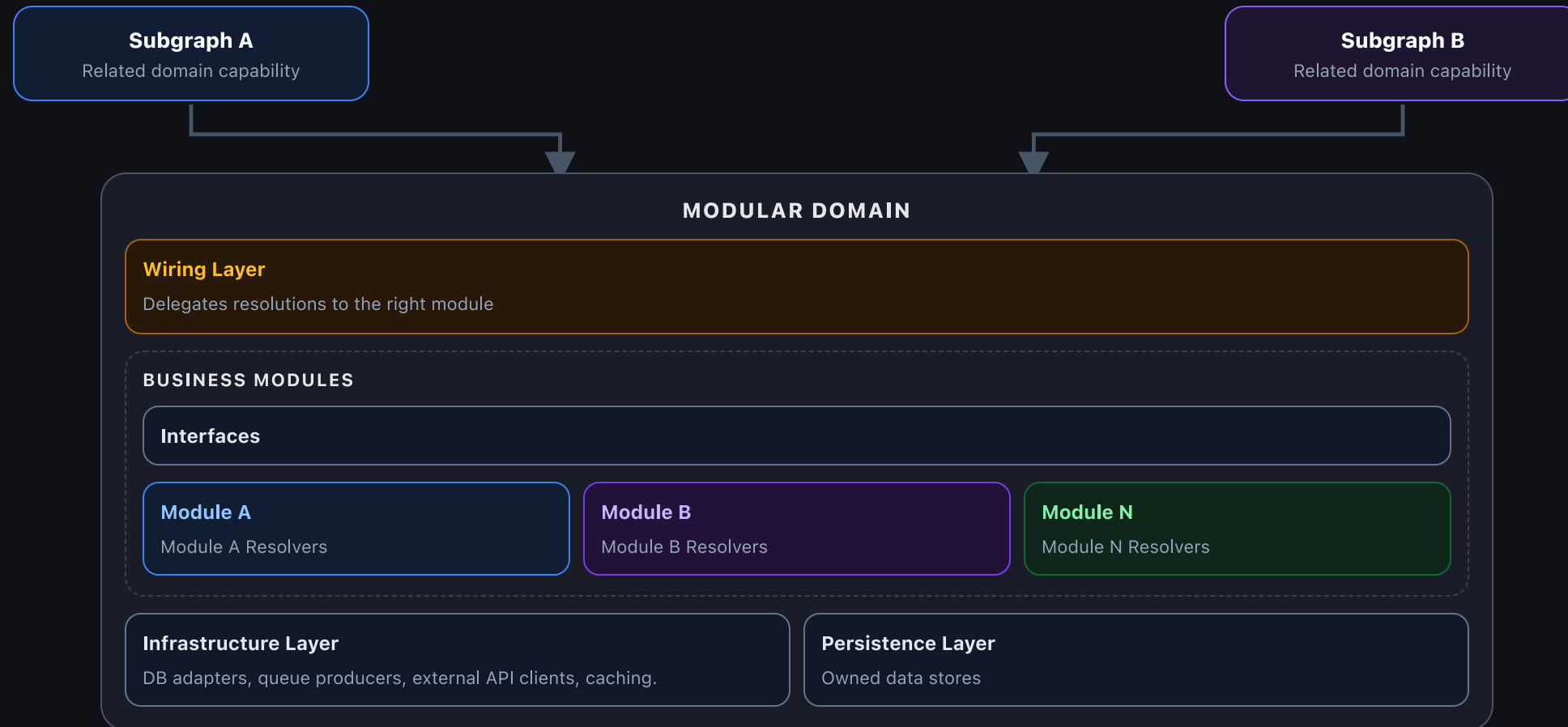
Reliability risk, operational overhead, and degraded graph quality



Which of these boundaries are still earning their cost?

GOAL

# Target Architecture



# Timeline



## Contracts Should Stay Stable

Migrations must be invisible to clients — zero downtime, zero breaking changes

# Tests



## Startup test

Make sure the service starts up with no bean instantiation errors



## Exhaustive check

Call all entry points and make sure they don't crash



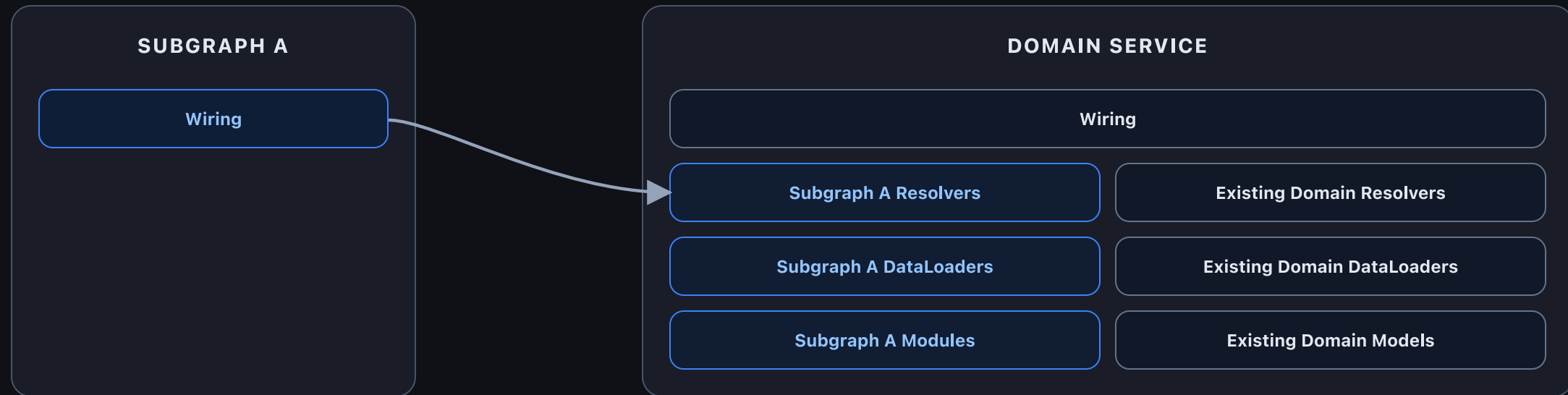
## Business logic

Validate behavior is preserved on core flow

# Before



# Intermediate Step



# Schema Separation



## Execution schema

Everything the service can resolve at runtime



## Registration schema

What gets published into the composed supergraph

# Example

## SUBGRAPH A

```
# execution & registration schema
extend type Query {
  fieldA(id: ID!): TypeA
}

type TypeA @key(fields: "id") {
  id: ID!
  status: TypeAStatus!
}
```

## DOMAIN SERVICE

```
# execution schema
extend type Query {
  fieldA(id: ID!): TypeA
  domainObject(id: ID!): DomainObject
}

type TypeA @key(fields: "id") {
  id: ID!
  status: TypeAStatus!
}

type DomainObject @key(fields: "id") {
  id: ID!
}
```

```
# registration schema
extend type Query {
  domainObject(id: ID!): DomainObject
}

type DomainObject @key(fields: "id") {
  id: ID!
}
```

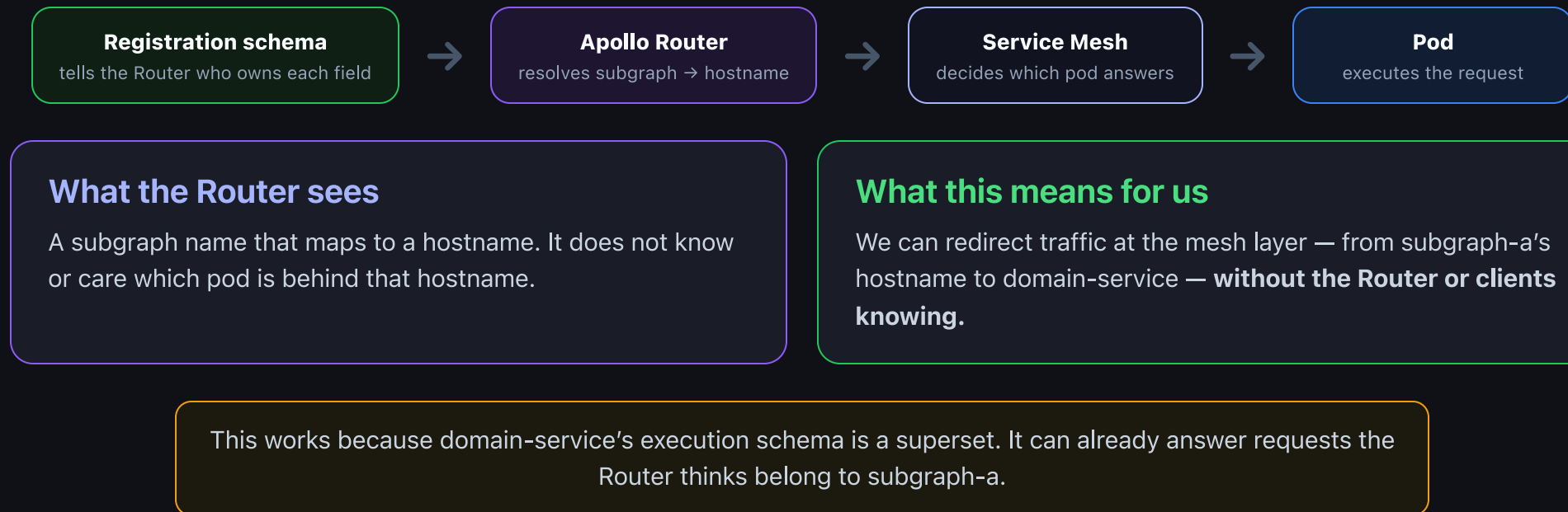
### The Router Supergraph is unchanged

The router's ownership map stays unchanged. The domain service is already able to execute both paths.

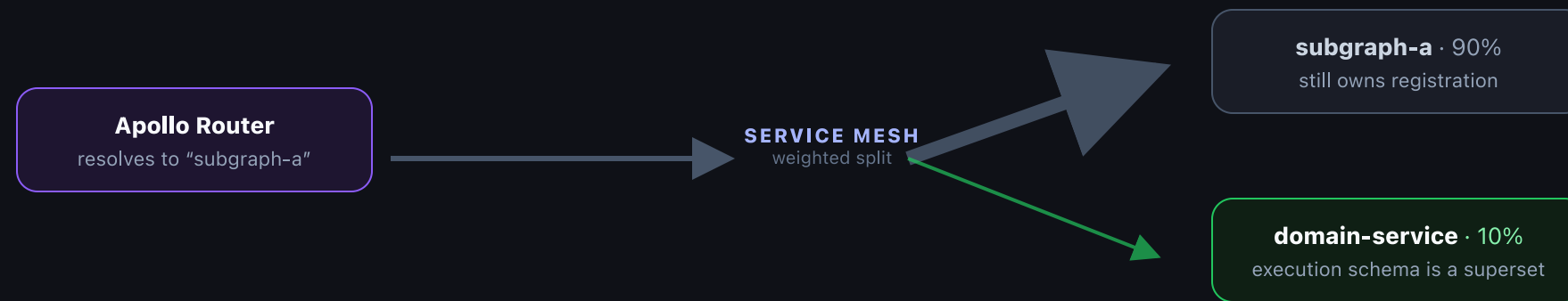
### Why not just use @override?

Overrides work well for migrating a few fields. They are not the right choice when you are migrating entire services with hundreds of fields, types, and enums.

# How the Router Routes

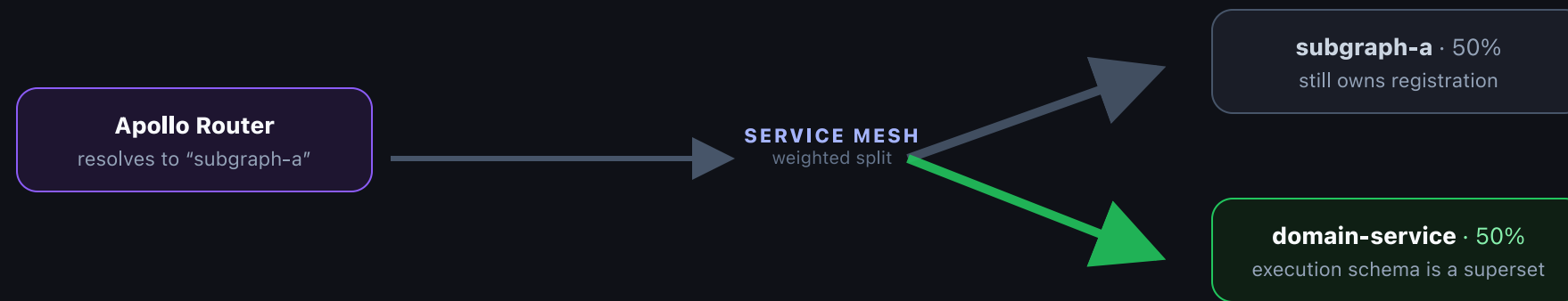


# Move the Traffic. Leave the Schema Ownership Alone.



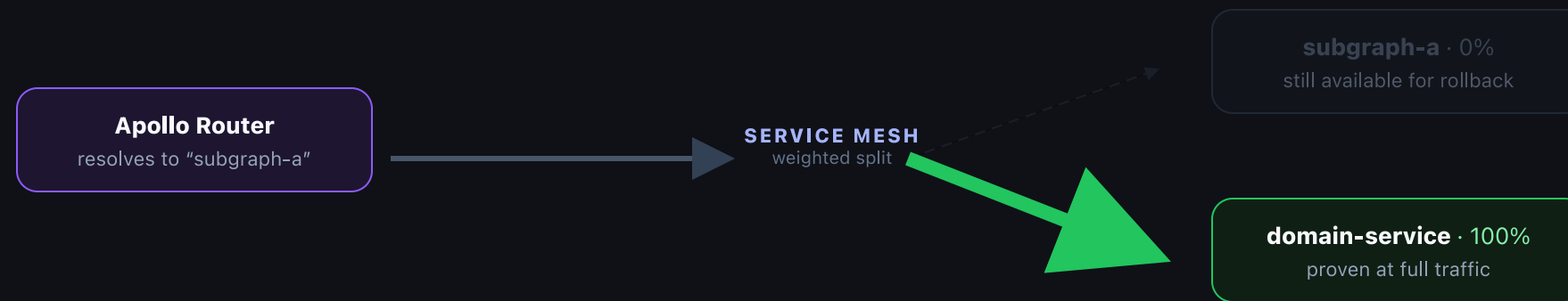
```
# service mesh virtual service
route:
- destination:
  host: subgraph-a
  weight: 90
- destination:
  host: domain-service
  weight: 10
```

# Move the Traffic. Leave the Schema Ownership Alone.



```
# service mesh virtual service
route:
- destination:
  host: subgraph-a
  weight: 50
- destination:
  host: domain-service
  weight: 50
```

# Move the Traffic. Leave the Schema Ownership Alone.



```
# service mesh virtual service
route:
- destination:
  host: subgraph-a
  weight: 0
- destination:
  host: domain-service
  weight: 100
```

# Ownership Handoff

- 1 subgraph-a registers empty schema**  
Federation directives only, no owned types.
- 2 domain-service registers full combined schema**  
Ownership now matches real execution capability.
- 3 Publish only when final composition succeeds**  
On failure, supergraph A stays active.

```
# subgraph-a.graphqls (registration)
extend schema
  @link(url: "https://specs.apollo.dev/federation/v2.0",
    import: ["@key", "@shareable"])
# no types
# no queries
# no mutations
# no subscriptions
```

```
# domain-subgraph.graphqls (registration)
extend type Query {
  fieldA(id: ID!): TypeA
  domainObject(id: ID!): DomainObject
}

type TypeA @key(fields: "id") {
  id: ID!
  status: TypeAStatus!
}

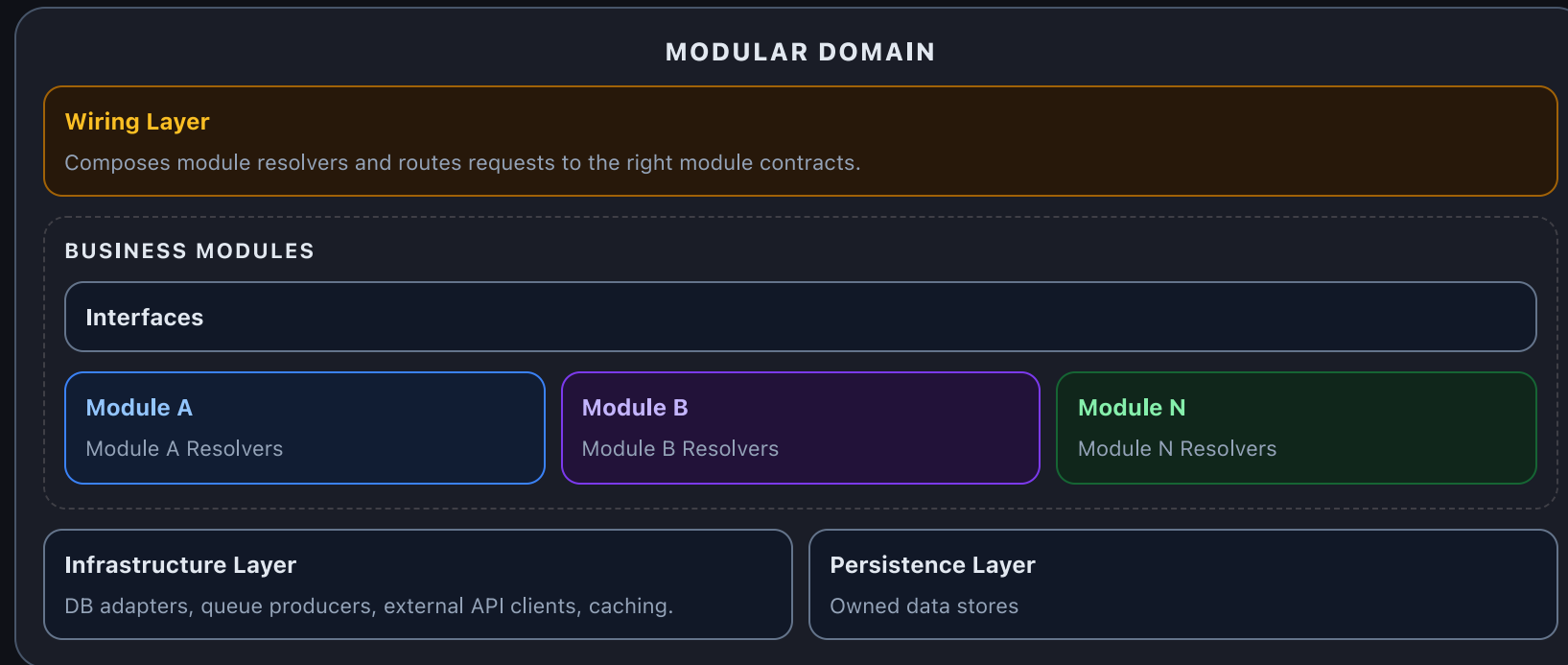
type DomainObject @key(fields: "id") {
  id: ID!
}
```

## Atomicity Is Required

Removing ownership before reassignment would break composition and temporarily hide types.

OUTCOME

# Final State



**Thank you!**  
**Questions?**