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# From Textbooks to YAML

## Mapping Your CS Degree to the Cloud Native World

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# The Wall of YAML

From what we know in college to what we see in the real world



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## WHAT WE STUDY IN COLLEGE



Operating Systems



Networking



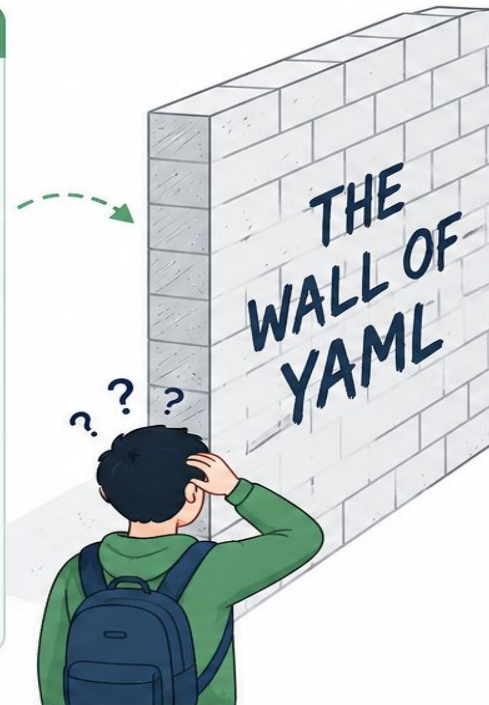
Storage Systems



Algorithms & Data Structures



Programming Fundamentals



## WHAT WE SEE IN THE REAL WORLD

```
1  apiVersion: v1
2  kind: Pod
3  metadata:
4    name: my-app
5    labels:
6      app: my-app
7  spec:
8    containers:
9      - name: app-container
10       image: my-app:1.0
11       ports:
12         - containerPort: 8080
13       restartPolicy: Always
14  .... and so on ...
```

What is  
apiVersion?

What is  
kind: Pod?

What is  
metadata?

Pods?  
Containers?

So much  
indentation!



CONFUSION  
OVERLOAD



**GOOD NEWS:** You already know the fundamentals.  
You just need a **translation** to the Cloud Native world!



# Why Is Cloud-Native Everywhere?

## The shift to cloud native isn't a trend – it's the new foundation



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### BY THE NUMBERS



**95%+**

of organizations use Kubernetes (in some form)



**78%**

of organizations are running containerized applications in production



**90%**

of workloads will be in the cloud by 2027



**\$67.6B**

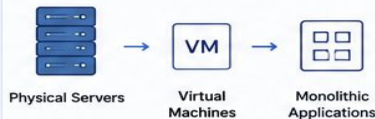
Cloud Native market size by 2027 (CAGR 22.7%)

Sources: CNCF 2023 Survey, Gartner, Statista, MarketsandMarkets

### THE INDUSTRY SHIFT

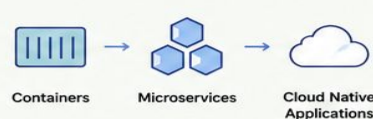
#### BEFORE

Traditional Infrastructure



#### NOW

Cloud Native World



### Why Organizations Are Adopting Cloud Native



**Faster Time to Market**

**Better Scalability**

**Higher Resilience**

**Improved Developer Productivity**

**Lower Operational Costs**

### MOST IN-DEMAND CLOUD NATIVE SKILLS



Kubernetes



Containers



CI/CD



DevOps



GitOps



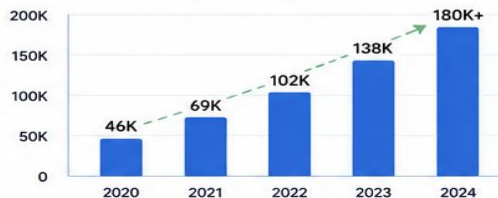
Observability



These skills are among the highest paying and fastest growing across tech companies worldwide.

### THE TALENT OPPORTUNITY

#### Kubernetes Job Postings Growth (Worldwide)



Cloud Native skills open doors to roles like:

- Cloud Engineer
- DevOps Engineer
- Platform Engineer
- Site Reliability Engineer
- Solutions Architect



The future is **cloud native**. The time to build your skills is **now**.



# What is Cloud Native?

Building and running applications that are ready for the cloud era



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Cloud Native is an approach to building and running applications that are **containerized, dynamically managed**, and designed to **thrive in modern, distributed environments**.

## THE CORE PRINCIPLES



### Containerized

Package application and its dependencies together.



### Dynamically Managed

Automate deployment, scaling, and operations.



### Microservices Oriented

Build applications as small, independent services.



### Scalable

Scale up or down based on demand instantly.



### Resilient

Design for failure and recover automatically.



### Automated

Use automation and CI/CD for faster delivery.

**CLOUD NATIVE IS NOT JUST ABOUT TECHNOLOGY, IT'S ABOUT A BETTER WAY TO BUILD SOFTWARE**



### People

Cross-functional teams and collaboration



### Process

Agile, DevOps, and continuous improvement



### Technology

Containers, Kubernetes, CI/CD, Observability and more



### Observability

Monitor, log and trace everything in real-time



### Security

Built-in security from code to runtime



**Cloud Native = Containers + Automation + Scalability + Resilience**

It's not a single product, it's an approach.



## THE EVOLUTION

### Traditional Applications



- Monolithic
- Tightly Coupled
- Hard to Scale
- Manual Operations



### Virtualized Applications



- Better Isolation
- Higher Overhead
- Slow Provisioning



### Containerized Applications



- Lightweight
- Portable
- Faster Deployment



### Cloud Native Applications



- Elastic & Scalable
- Resilient
- Automated
- Built for the Cloud



Cloud Native is the foundation.

**Kubernetes** is one of the key enablers.

# What is Kubernetes?

The cloud – native operating systems for your applications



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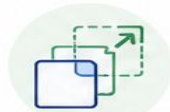
Kubernetes is an open-source platform that **automates deploying, scaling, and operating containerized applications** across a cluster of machines.

## WHAT KUBERNETES DOES



### DEPLOY

Deploy applications consistently every time.



### SCALE

Scale up or down based on demand automatically.



### HEAL

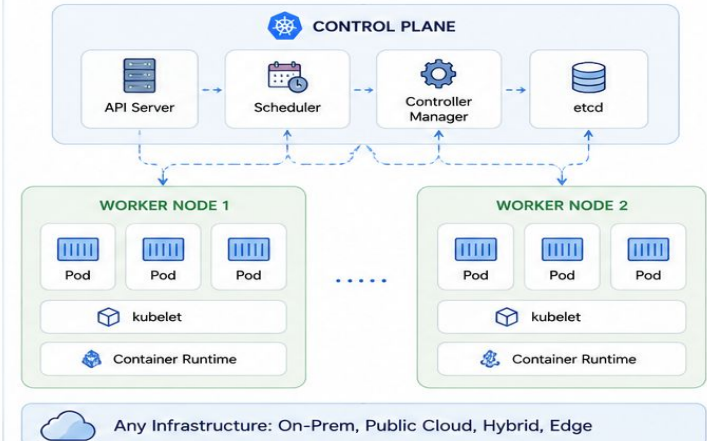
Detect and recover from failures automatically.



### MANAGE

Manage applications, resources, and updates declaratively.

## KUBERNETES CLUSTER AT A GLANCE



## THE BIG ANALOGY

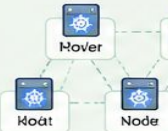
### OPERATING SYSTEM (On a Single Machine)



- Manages Processes
- Manages Memory
- Manages Filesystem
- Manages Devices



### KUBERNETES (Across Many Machines)



- Manages Containers (like Processes)
- Manages Storage (like Filesystem)
- Manages Networking (like Network Stack)
- Manages Nodes & Resources (like Hardware)



Kubernetes doesn't run your application.

**It runs the platform that runs your application.**

# Why Do Students Feel Overwhelmed?

It's not that you don't know the concepts. It's that the vocabulary is different.



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## WHAT STUDENTS LEARN IN COLLEGE



### Process

A program in execution with its own memory and resources.



### Process Group

A collection of related processes working together.



### Scheduler

Decides which process gets CPU time.



### Executable

A binary file that the OS can run.



### Machine

Physical/virtual machine where OS runs.



## WHAT INDUSTRY USES (CLOUD NATIVE WORLD)

### Container

A lightweight, isolated runtime for your application.



### Pod

A group of containers that share network and storage.



### Kubernetes Scheduler

Decides which node runs your pod.



### Container Image

A packaged application with all dependencies.



### Node

A machine (VM or bare metal) managed by Kubernetes.



### THE REALITY

Same fundamentals.  
Different names.



### OUR GOAL

Translate what you know in Computer Science to what the industry uses in Kubernetes.



You already know the building blocks.  
Let's **connect the dots**.



COMPUTER SCIENCE  
CONCEPTS



TRANSLATION  
LAYER



KUBERNETES  
WORLD

# The Goal of This Session

We are not here to learn anything new. We're here to connect what you already know.



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## OUR JOURNEY TOGETHER



**BY THE END OF THIS SESSION, YOU WILL...**



See Kubernetes through your CS lens.



Understand how Compute, Networking and Storage work in Kubernetes.



Feel confident to start your Cloud Native journey.



You don't need to learn everything new.  
You just need a **new vocabulary** for what you already know.



# How Compute Works in Operating Systems

## From program to running process on the CPU

### THE JOURNEY OF COMPUTE IN AN OS



#### THE BIG IDEA

The OS takes a program, creates a process, and makes

sure it gets CPU time. Many processes share the CPU safely and efficiently.

#### KEY CONCEPTS



##### Program

A passive set of instructions on disk



##### Process

A program in execution with its own memory and resources



##### CPU Scheduling

The OS decides which process gets CPU time and for how long



##### Context Switching

The OS saves the state of one process and switches to another

#### 1 PROGRAM

You write a program



program.c

Stored on disk

#### 2 PROCESS CREATION

OS creates a process (via fork/exec)



PID: 4242

Process has its own memory, PID, and resources

#### 3 CPU SCHEDULING

OS scheduler decides who runs next

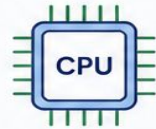


Ready Queue

Processes wait their turn in the ready queue

#### 4 RUNNING ON CPU

Process gets CPU time to execute

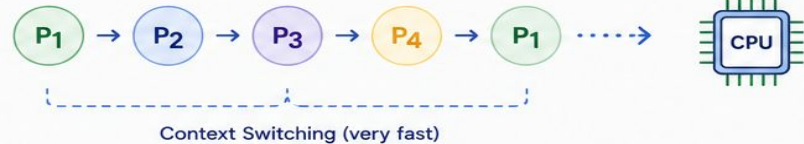


Running

Instructions are executed until time slice ends or process blocks/exits

#### MANY PROCESSES, ONE CPU

The OS gives each process a small slice of CPU time (time slice) in a very fast cycle.



#### THE TAKEAWAY

The OS abstracts the hardware and gives the illusion that each process has the CPU to itself, even though they share it.



This is the foundation for how Kubernetes thinks about compute.



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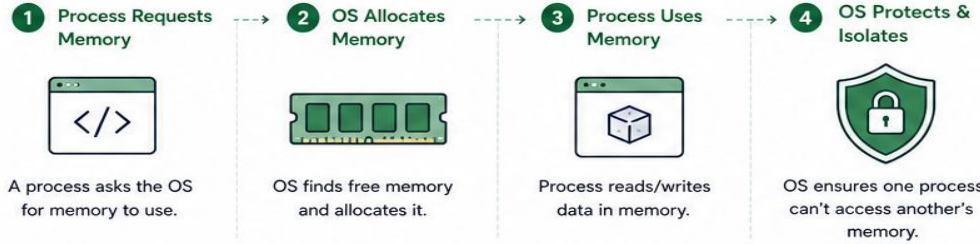
# How Memory & Storage Work in Operating Systems

## From saving data to finding it back



### MEMORY: FAST BUT VOLATILE

The OS manages main memory (RAM) for running processes.



### KEY CONCEPTS

- Virtual Memory**  
OS uses disk as an extension of RAM when needed.
- Protection**  
Each process gets its own isolated memory space.
- Performance**  
Memory is fast, but limited and volatile.



### CORE IDEAS TO REMEMBER



**Memory (RAM)**  
Fast, limited, and volatile.



**Storage (Disk)**  
Slower, larger, and persistent.



**The OS**  
Manages both efficiently and securely.

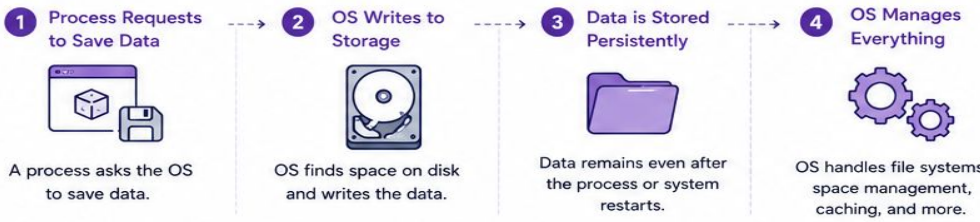


Everything you save and everything you run depends on these fundamentals.



### STORAGE: PERSISTENT BUT SLOWER

The OS manages data on disks for long-term storage.



### KEY CONCEPTS

- File Systems**  
OS organizes data into files and directories.
- Persistence**  
Data survives restarts and failures.
- Abstraction**  
OS hides disk complexity from applications.



### THE TAKEAWAY

The OS gives every process the illusion of having lots of fast, private memory and unlimited, reliable storage — even though the hardware is limited.



MEMORY

STORAGE

OPERATING SYSTEM

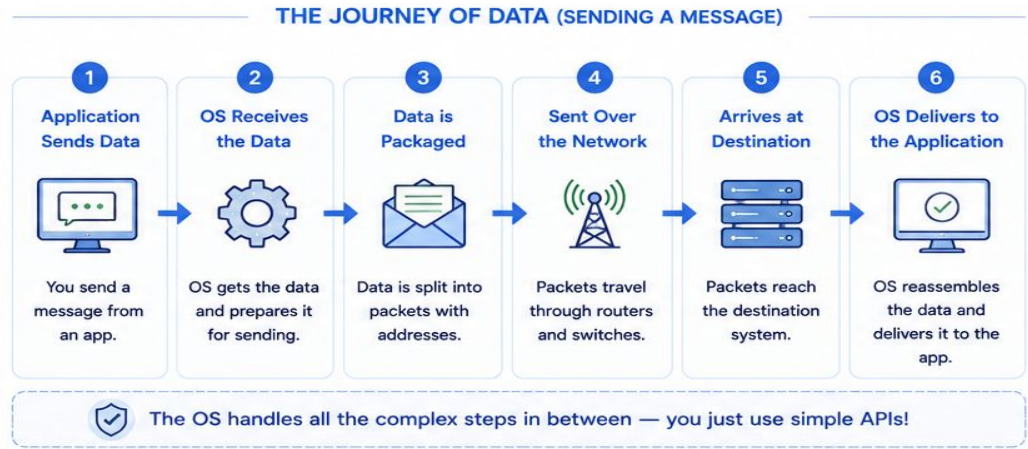
# How Networking Works in Operating Systems

## From sending a message to reaching the right place.

**THE BIG IDEA**  
 The OS helps your data travel across networks reliably and securely.

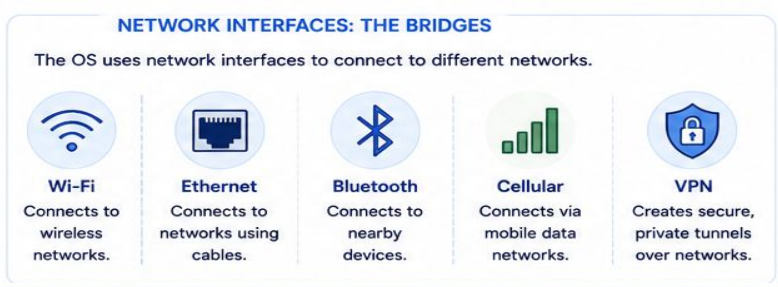
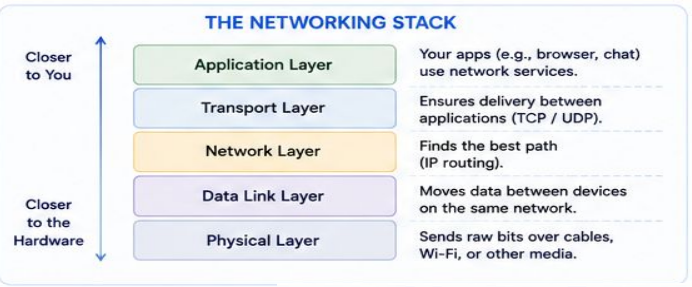
**WHAT THE OS DOES**

- Chooses the best path (routing)
- Reliable delivery (handling errors, retries)
- Security (firewalls, encryption)
- Efficient communication (sockets, buffering)



**KEY CONCEPTS**

- Socket**  
 An endpoint for communication (IP + Port).
- Protocol**  
 Rules that define how data is formatted, sent, and received.
- IP Address**  
 Unique identifier for devices on a network.
- Firewall**  
 Protects your system by controlling what traffic is allowed.
- Buffering**  
 Temporarily stores data to handle speed differences.



Networking is not magic — it's a set of steps the OS handles for you. You send data. The OS makes sure it reaches the right place, **safely and reliably.**



# How Context Switching Works

Saving here, loading there – that’s how the OS judges many things at once.

**THE BIG IDEA**

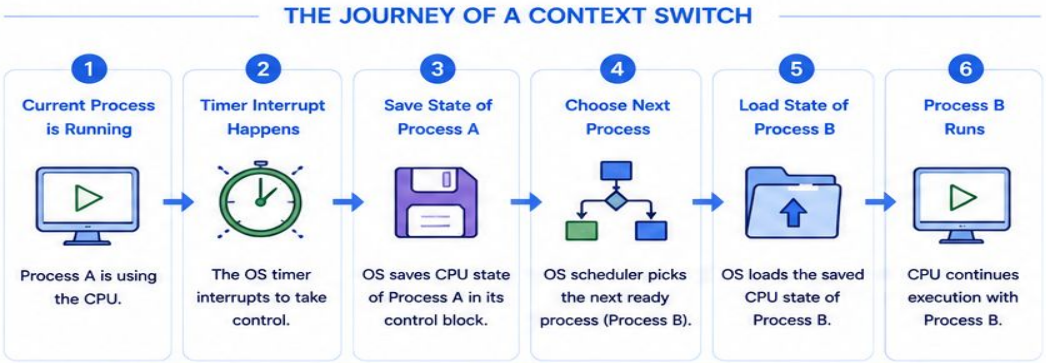


The OS can switch the CPU from one process to another so fast that it feels like everything is running at the same time.

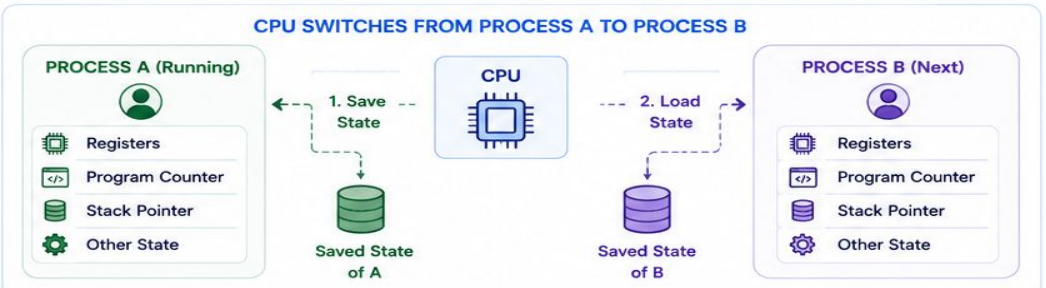
**WHAT GETS SAVED?**

For each process, the OS saves the CPU's state so it can resume later.

- Registers**  
Values in CPU registers (e.g., general purpose, flags)
- Program Counter**  
The address of the next instruction to execute
- Stack Pointer**  
Points to the top of the process stack
- Other State**  
CPU mode, open files, memory mappings, etc.



 It happens in microseconds — millions of times a second!



- KEY CONCEPTS**
- Preemption**  
The OS can interrupt a running process to switch.
  - Timer**  
Generates interrupts regularly to keep things fair.
  - Scheduler**  
Decides which process runs next.
  - Context Switch**  
The act of saving one state and loading another.
  - Overhead**  
Context switching takes time, but it enables multitasking.

 **THE TAKEAWAY**

Context switching is how the OS gives each process a turn with the CPU. Save the state. Load the state. Repeat — fast!



# How Kubernetes Brings It All Together

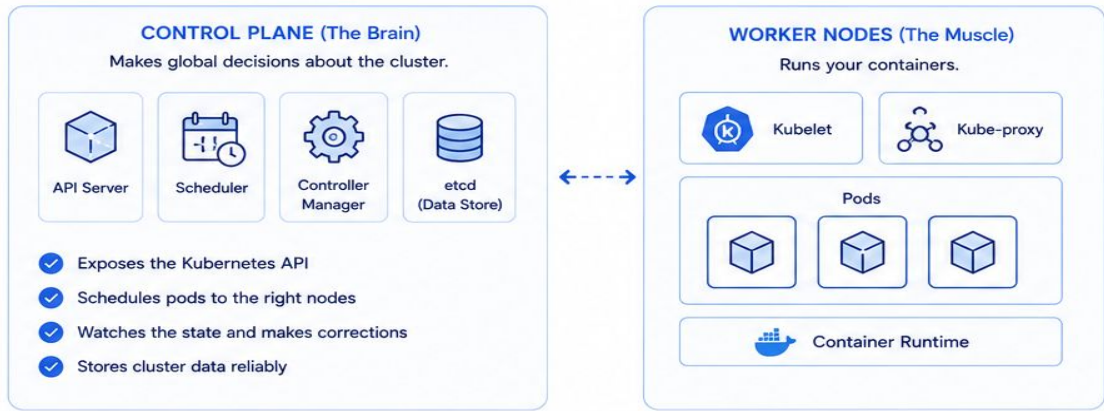
## From infrastructure to intelligent orchestration.

### THE BIG IDEA

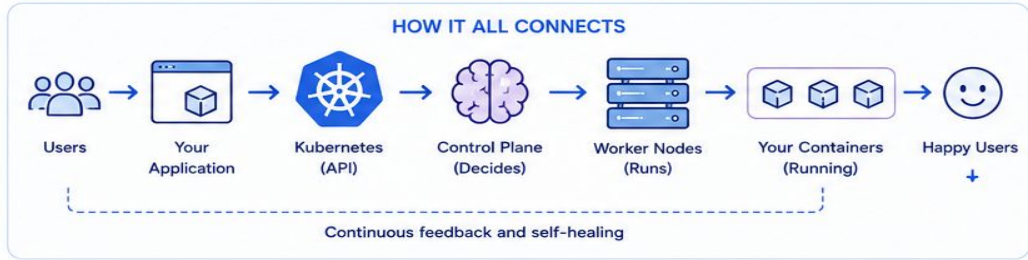
Kubernetes orchestrates containers across a cluster of machines so your applications are reliable, scalable, and resilient.

- ### WHAT KUBERNETES DOES
- Automates deployment and scaling
  - Ensures high availability and self-healing
  - Efficiently uses resources
  - Provides a consistent platform everywhere
  - Built-in security and isolation

### THE KUBERNETES ARCHITECTURE



- ### WHY IT MATTERS
- Resilience**  
Automatically restarts and replaces failed containers.
  - Scalability**  
Scale up or down with demand.
  - Portability**  
Run anywhere: cloud, on-prem, or hybrid.
  - Declarative**  
You declare the desired state, Kubernetes makes it real.



- ### FROM CONCEPTS TO REALITY
- ✓ Kubernetes uses the Compute, Networking, and Storage primitives you already know.
  - ✓ It adds an orchestration layer on top.
  - ✓ You focus on your app. Kubernetes handles the rest.
- That's the power of Cloud Native.**



### THE TAKEAWAY

Kubernetes is the conductor. It orchestrates containers using the fundamentals of Compute, Networking, and Storage to deliver **reliable**, **scalable**, and **modern** applications.

Compute + Networking + Storage = Kubernetes

# Kubernetes In Action: A Real – World Example



### THE BIG IDEA

Let's see how Kubernetes runs a real application — step by step.

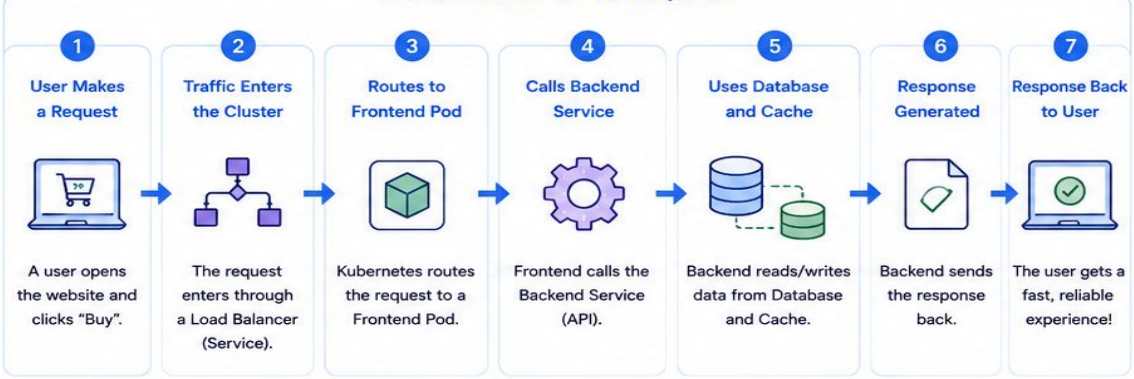
### MEET OUR APP



An e-commerce web app with multiple parts working together.

- Frontend (Web UI)
- Backend (API)
- Database (User Data)
- Cache (Redis)

### THE JOURNEY OF A REQUEST



Kubernetes ensures each step is available, scalable, and self-healing.

- #### BUSINESS IMPACT
- Reliability**  
High availability and fewer outages.
  - Scalability**  
Handles traffic spikes without breaking.
  - Speed**  
Faster deployments and feature releases.
  - Efficiency**  
Better resource usage = lower costs.
  - Focus**  
Teams focus on building features, not managing infrastructure.

### WHAT KUBERNETES DOES BEHIND THE SCENES



### THE TAKEAWAY

Kubernetes turns a complex, distributed application into a smooth, reliable experience for your users — **automatically**.



# Bringing It All Together – The Big Picture

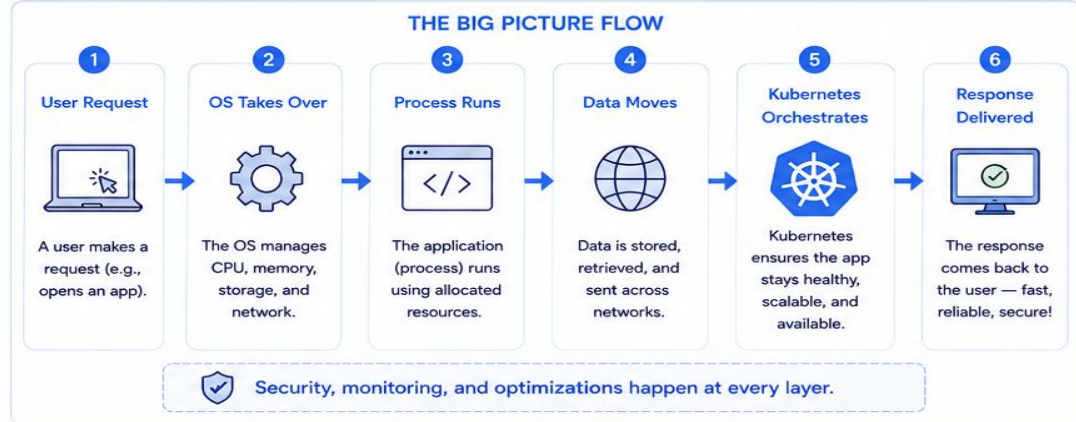
Every layer. Every step. All working together.

**THE BIG IDEA**  
The OS is the invisible hero that makes everything work together seamlessly.

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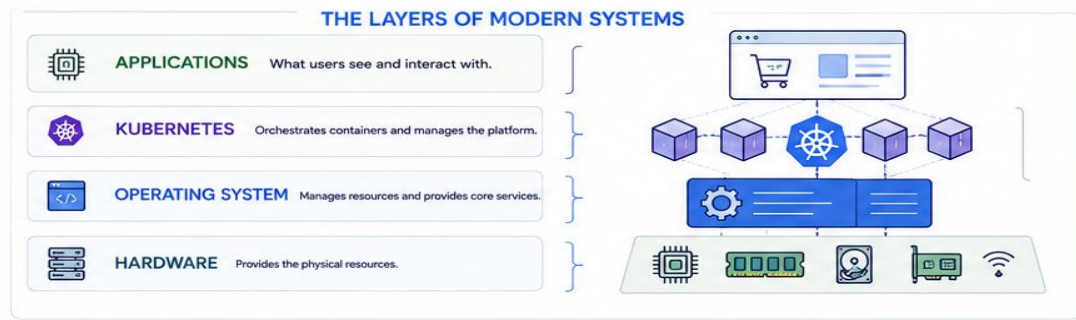
**WHAT WE LEARNED**

- Hardware Resources**  
The foundation: CPU, memory, storage, and network.
- Operating System**  
The manager: allocates resources and provides services.
- Processes & Apps**  
Run on top of the OS using the resources.
- Networking**  
Connects systems and moves data.
- Kubernetes**  
Orchestrates containers at scale.
- Users**  
Get reliable, fast, and secure experiences.



**KEY TAKEAWAYS**

- It's All Connected**  
Every component relies on others to get the job done.
- The OS is Central**  
It's the bridge between hardware and everything that runs.
- Abstraction Makes It Easy**  
You don't manage hardware directly — the OS and Kubernetes handle it.
- Built for Scale**  
From a single process to thousands of containers — the principles stay the same.
- User Experience is the Goal**  
All the complexity behind the scenes is to deliver a seamless experience.



From hardware to happy users — it's a journey of layers, services, and smart orchestration. Understanding this big picture helps you build, run, and troubleshoot systems with confidence.

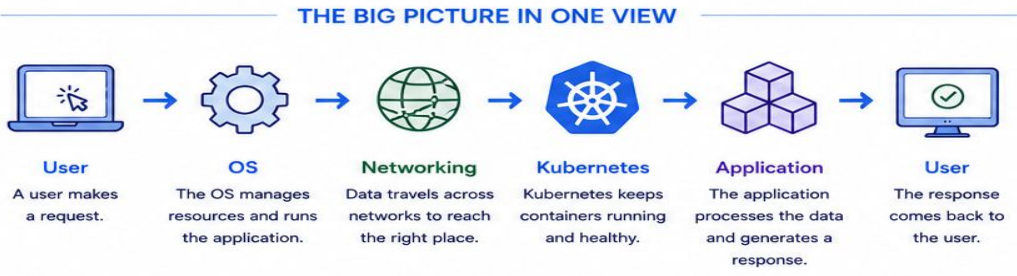


# Key Takeaways: What we learned

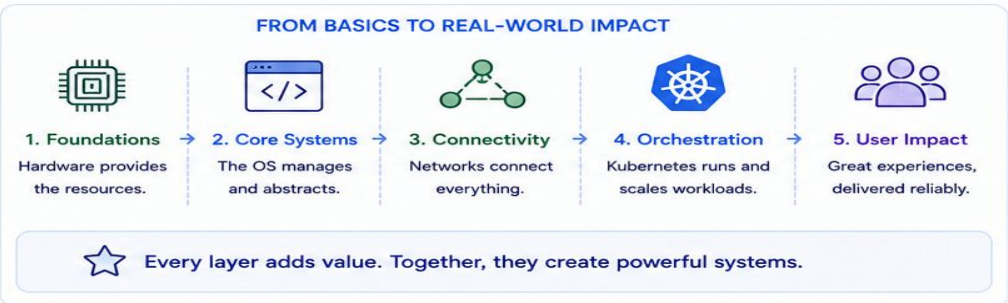
From individual components to a unified system – that’s the power of understanding

**THE BIG IDEA**  
Modern systems are complex, but they’re built from simple ideas working together.

- WHAT WE EXPLORED**
- Operating System**  
Manages resources and provides services.
  - Networking**  
Connects systems and moves data.
  - Context Switching**  
Lets the OS multitask efficiently.
  - Kubernetes**  
Orchestrates containers at scale.
  - Real-World Apps**  
Deliver seamless experiences to users.



**All working together** — seamlessly, securely, and at scale.



**Every layer adds value. Together, they create powerful systems.**

- PRINCIPLES THAT POWER IT ALL**
- Abstraction**  
Hide complexity. Focus on what matters.
  - Automation**  
Let systems handle the routine.
  - Scalability**  
Grow without breaking. Be ready for more.
  - Reliability**  
Build systems that heal and recover.
  - Security**  
Protect every layer, every step.

**WHAT YOU CAN DO NEXT**

- Keep exploring and stay curious.
- Build small, learn by doing.
- Understand deeply, think in systems, and solve real problems.

**You now have the map. Keep building the journey!**

## THE TAKEAWAY

You’ve seen how the pieces fit — from the OS and networking to context switching and Kubernetes.  
**Understanding the system helps you build, scale, and innovate.**





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# Any questions???





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# Thank You

