

# Microservices Matchmaking

Pact Testing between Spring Boot and gRPC services?



**Stelios Gkiokas**

Principal Software Engineer in Test, Agile Actors



**Gregory Savvidis**

Senior Software Engineer in Test, Agile Actors

# Agenda

## PACT Testing

Exploration of consumer-driven contract testing and its benefits for microservices

01

## gRPC Basics

Basic gRPC concepts, Protocol Buffers, and HTTP/2 transport mechanics

02

## REST vs gRPC

Side-by-side analysis of performance, payload sizes and architectural suitability

03

## Demo

Demonstrate all concepts with actual coding examples

04

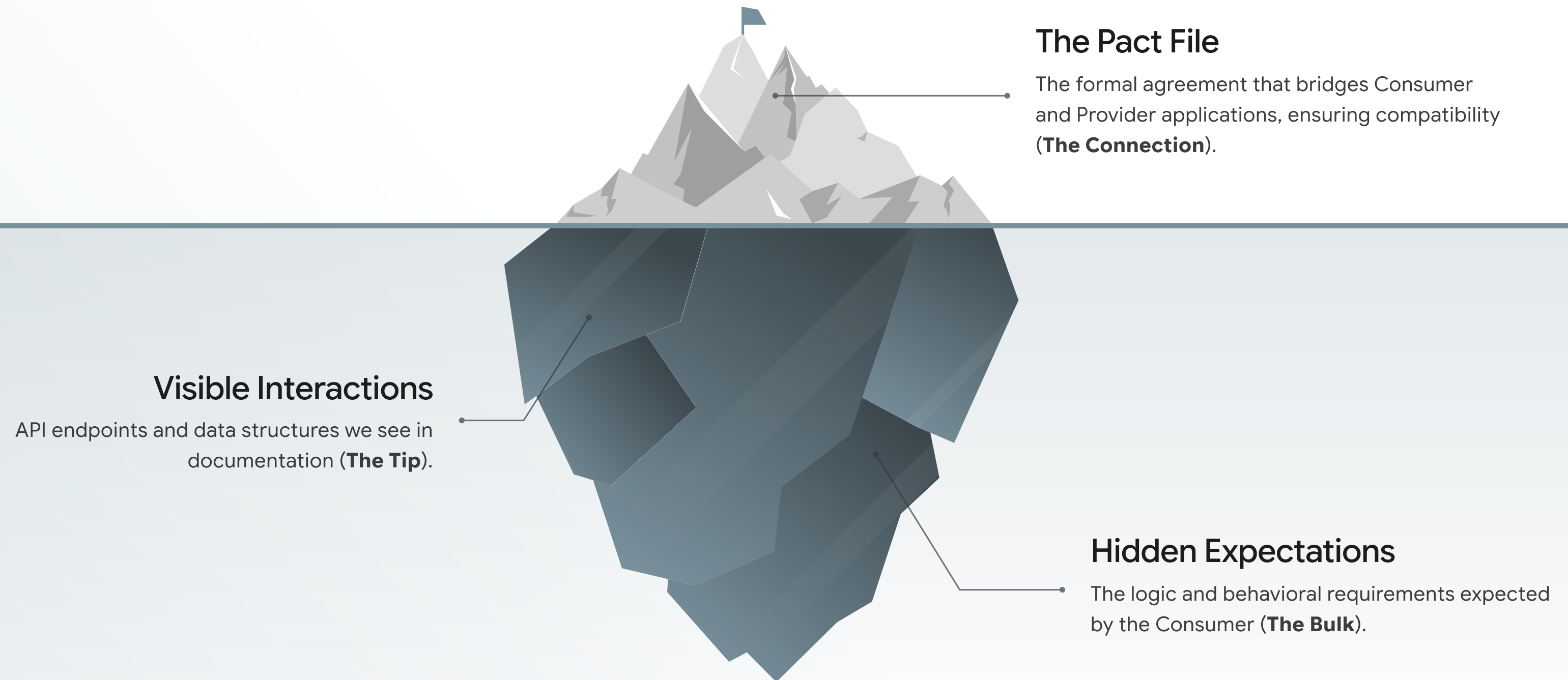
## Summary

Concluding recommendations for integrating these tools into a robust development lifecycle

05

# Understanding PACT Contract Testing

# The Concept of the Contract



# The PACT Testing Workflow



## Consumer

The application defining the expected response from the Provider

## Publish Pact

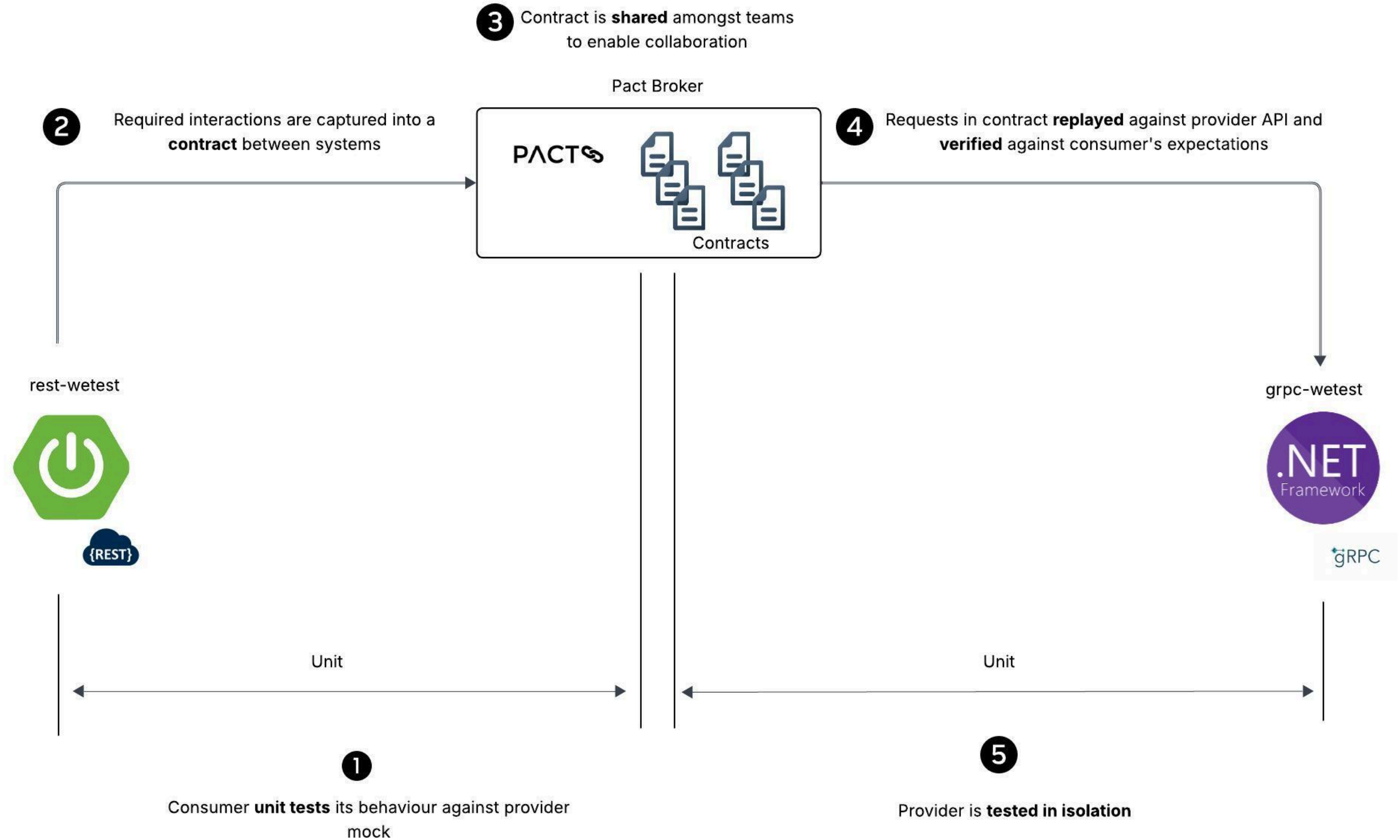
The generated JSON 'contract' file is uploaded to the **Pact Broker from the Consumer**

## Provider

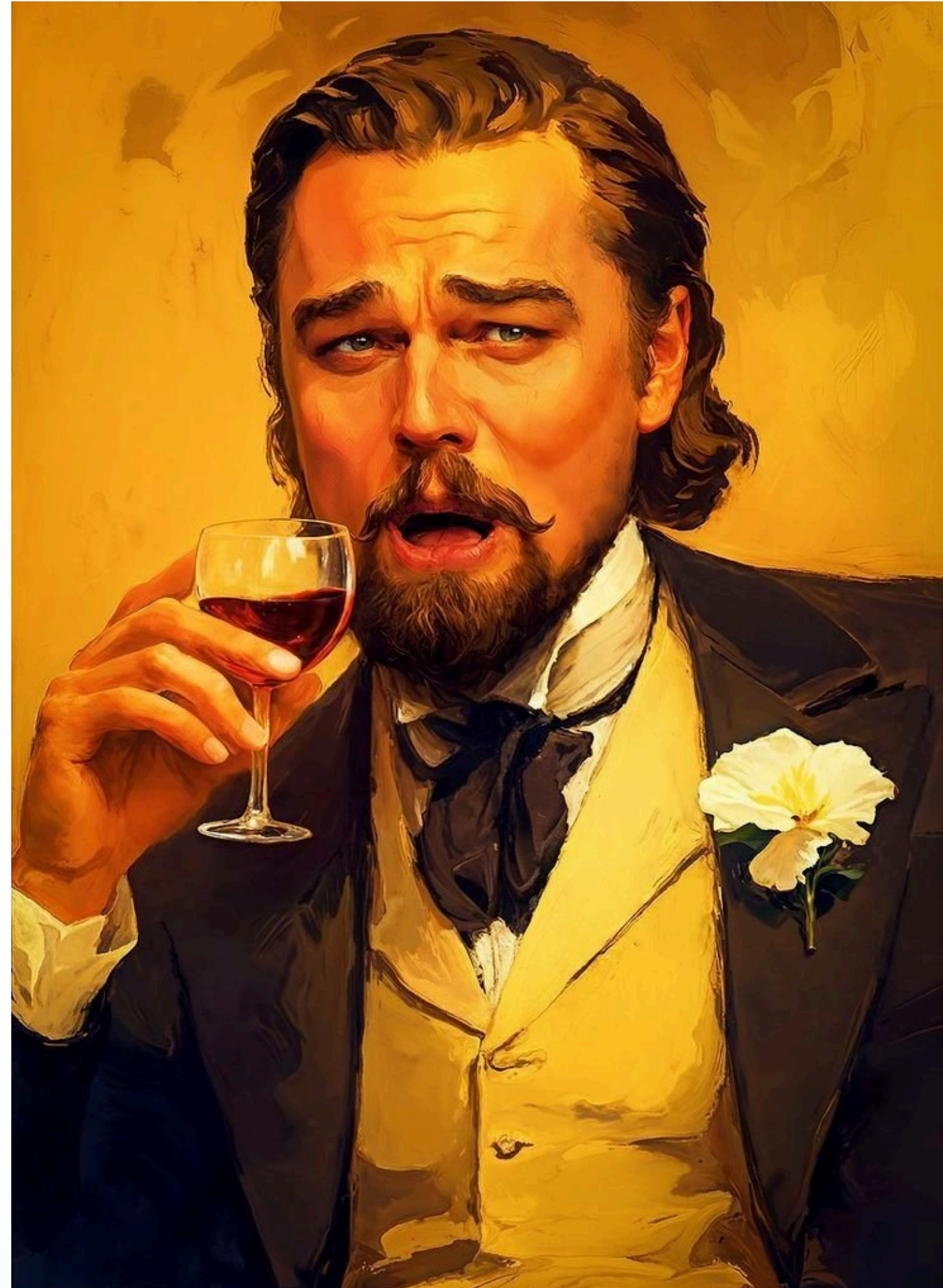
Application adhering to PACT Broker contracts defined by a Consumer

## *can-i-deploy*

A check to ensure the specific versions are compatible before release

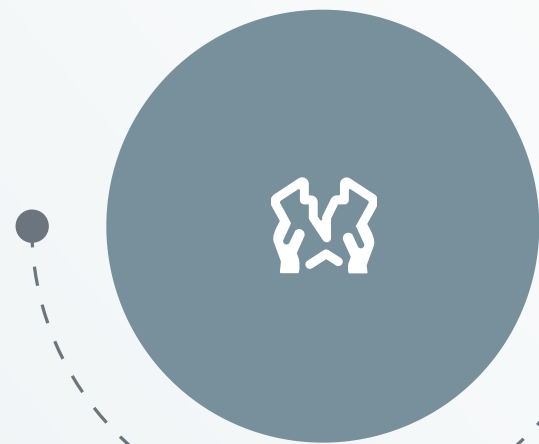


**This is  
easy, meh...**

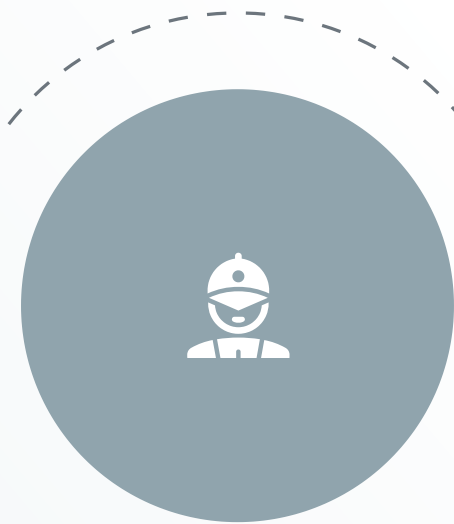


# The problem

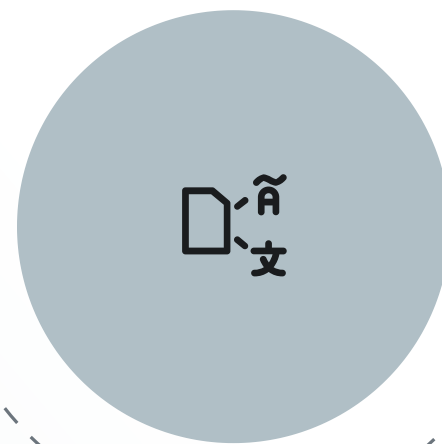
"The other service will send me what I expect"



No shared schema enforcement



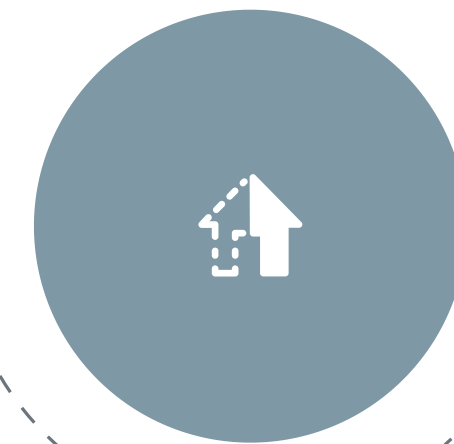
Different tech stacks and protocols



Unreliable integrations



Async evolvement of services



Speed of delivery



**81%**

of organizations operate in a multi-protocol environment

**57%**

use more than 3 protocols

# Why PACT?

## Shift Left Approach

Enable testing earlier in the SDLC to detect issues before deployment

01

## Independent Evolution

Allows services to evolve and deploy independently without impacting other services

02

## PACT Consumer Contracts

Define explicit PACT Consumer requirements to ensure robust service contracts

03

## Faster Feedback Loops

Accelerate development cycles with immediate validation through automated testing

04

# gRPC in 1'



## RPC

A protocol that lets a program execute a function on another machine as if it were local



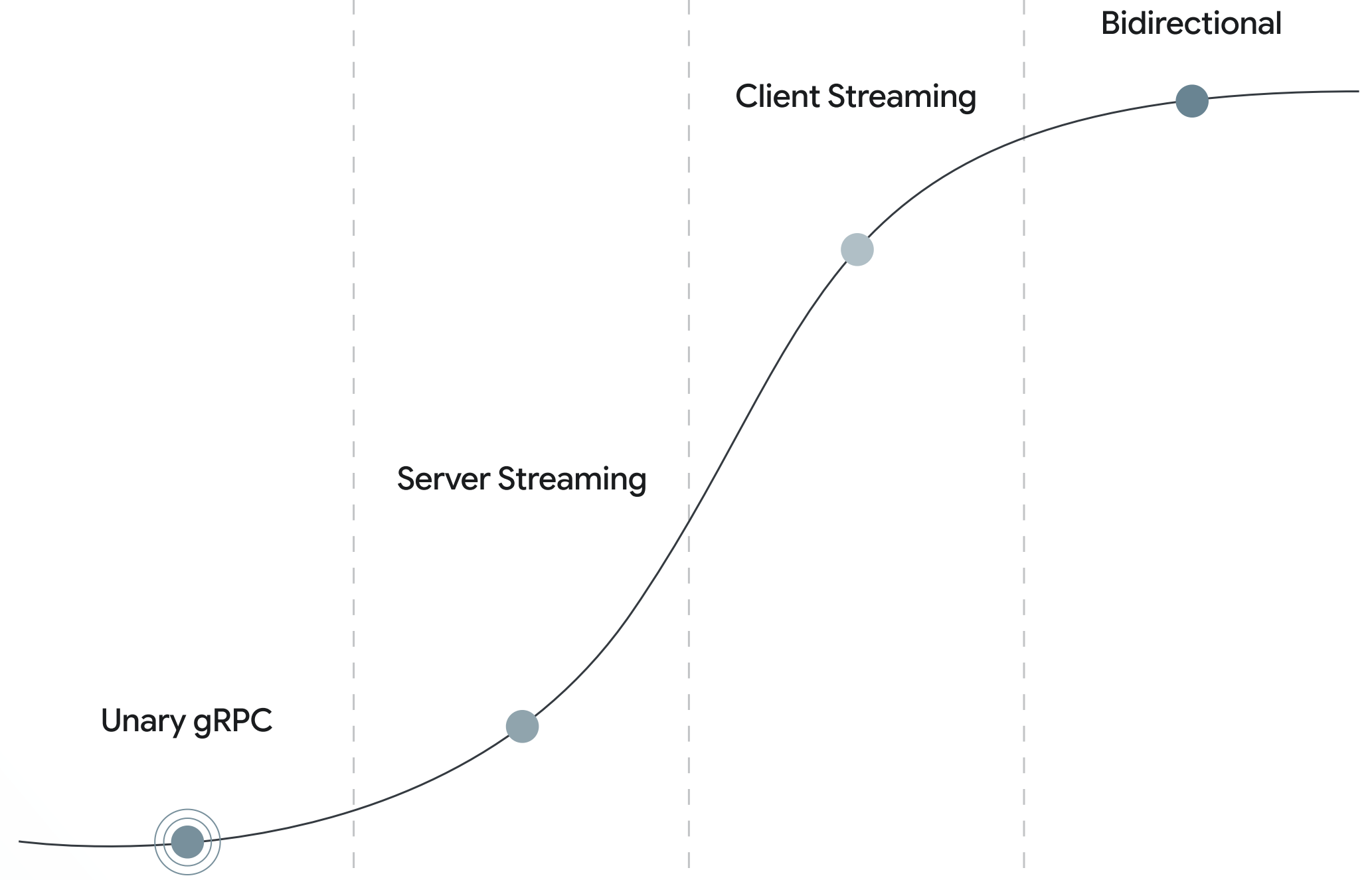
## gRPC

A high-performance RPC framework using HTTP/2 and Protocol Buffers for efficient, strongly-typed communication between services

**010  
101**

## Descriptor set

A compiled bundle of Protocol Buffer (.proto) definitions describing services, methods, and message types—used for reflection, tooling or dynamic clients



## Communication Patterns in gRPC

The classic client-request, server-response pattern, similar to REST

Client sends one request, server sends a stream of many messages

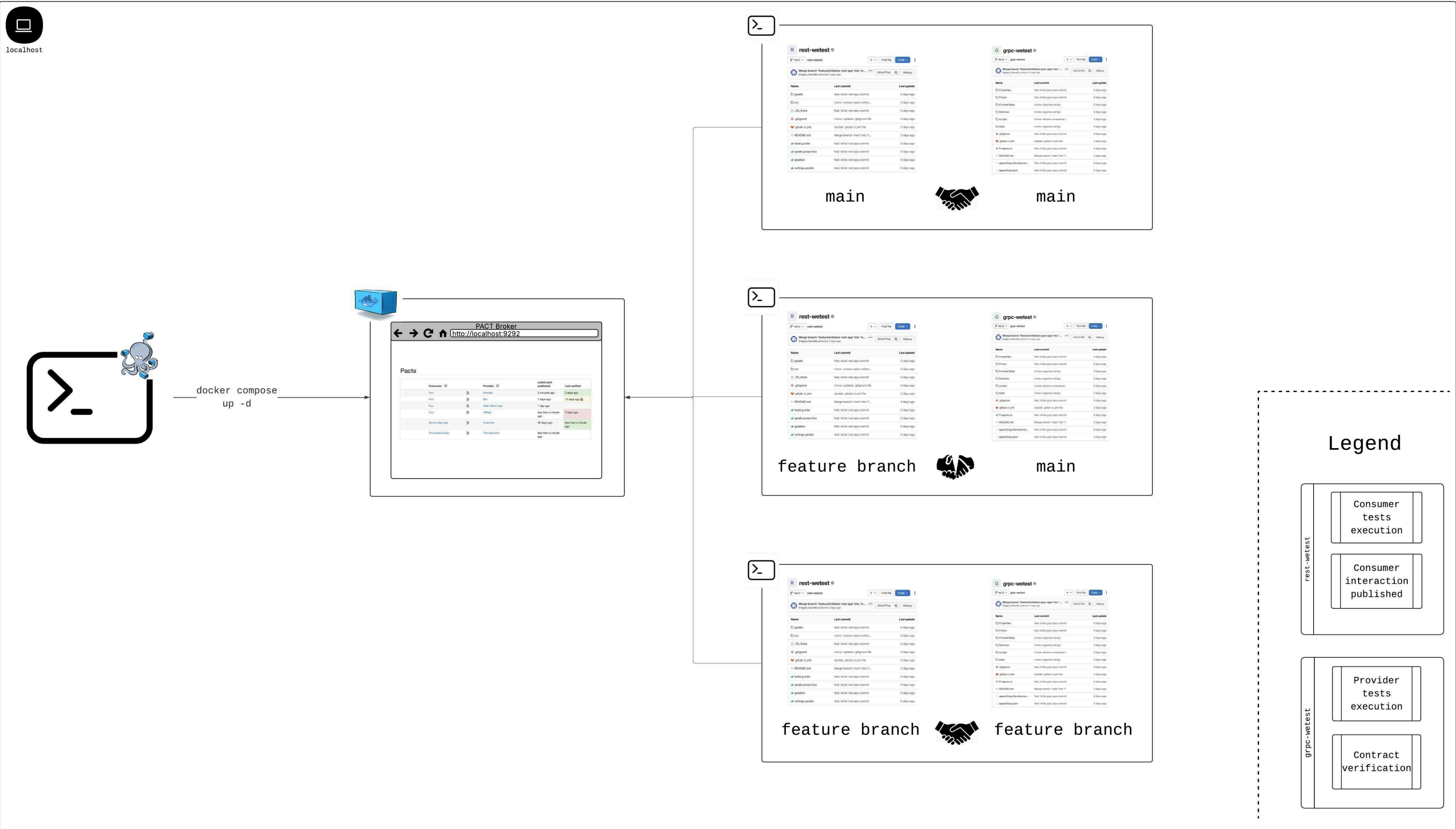
Client sends a stream of messages, server replies with one response

Both parties send a stream of messages simultaneously over one connection

# gRPC vs. REST

# The real problem

Feature	REST -> REST	REST -> gRPC
Protocol Complexity	HTTP/1.1, JSON	HTTP/2, Protobuf
Pact Support	Native JSON DSL	Strict (.proto files)
State Handling	Simple JSON fixtures	<b>/_pact/state</b> + in-memory state
Schema Enforcement	JSON keys validated	Descriptor sets + exact proto messages
Numeric and OneOf Fields	Optional checks	Explicit checks required
Setup/Debugging Effort	Low	High



Demo

**1**

Always keep your descriptor sets in sync with the consumer .proto files

---

**2**

Provider state endpoint is essential for dynamic responses

---

**3**

Protobuf payloads must match PACT expectations, including encoding and content type

---

**4**

PACT Plugin version matters

Find us on LinkedIn



**Stelios Gkiokas**

Principal Software Engineer in Test, Agile Actors



**Gregory Savvidis**

Senior Software Engineer in Test, Agile Actors



**Thanks !**