

Classroomscreen Quick Cheat Sheet

What it is:

A one-page digital dashboard you project to run routines, manage noise, organize groups, and reduce teacher talking.

Goal:

Replace repeated directions with visual systems so students become independent.

TIMER

Use for: Work time, tests, transitions, stations, brain breaks

How to:

1. Click + **Add tool**
2. Select **Timer**
3. Set minutes/seconds
4. Start

Teacher Tips

- Use a short timer for transitions (2–3 min)
- Use long timer for independent work
- Tell students: *“When the timer ends, pencils down.”*

Student Benefit: Fewer “How much time is left?” questions

NOISE METER

Use for: Controlling volume during partner/group work

How to:

1. Add **Noise Monitor**
2. Allow microphone
3. Set acceptable noise level
4. Choose sound/visual alert

Best Practices

- Green = perfect working level
- Yellow = warning
- Red = voices too loud

Pro Tip:

Don't yell over students — point to the screen instead.

RANDOM NAME PICKER

Use for: Calling on students fairly

How to:

1. Add **Name Picker**
2. Paste class list (you only do this once)
3. Click to spin

Teacher Phrase:

“Everyone participates — not just volunteers.”

Why it works:

Students stay engaged because anyone can be chosen.

GROUP MAKER

Use for: Stations, math groups, lab partners

How to:

1. Add **Group Maker**
2. Enter names
3. Choose number of groups
4. Generate

Classroom Tip

Students accept groups faster when a computer makes the decision instead of the teacher.


TEXT BOX (Directions Tool)

Use for: Posting directions so you stop repeating yourself

What to put on it:

- Warm-Up instructions
- Assignment steps
- What to do when finished

Magic Phrase:

 “Check the board before asking me.”

This single tool reduces interruptions more than anything else.

WORK SYMBOLS

(Visual cues students understand instantly)

Symbol Meaning

Raised hand Ask teacher

Two people Ask a partner first

Symbol	Meaning
Whisper	Quiet voices
No talking	Silent work
Pencil	Independent work

Why it matters:

Students follow visuals faster than verbal directions.

EXIT POLL

Use for: Quick formative assessment

Examples:

- “I understand”
- “I’m confused”
- “I need help”

Perfect for math checks without collecting papers.

DRAWING TOOL

Use for:

- Modeling math problems
- Brainstorming
- Student explaining thinking

(Works like a whiteboard you don’t have to erase.)

RANDOM GENERATOR (Dice/Spinner)

Use for:

- Math problems
- Vocabulary review
- Choosing question numbers
- Bell ringers

Students love it — and it feels like a game.

Classroom Management Setups (You Should Always Have)

Daily Routine Screen

Keep these up **every day**:

- Directions (text box)
- Timer
- Noise meter
- Work symbols

Small Group Screen

Use:

- Timer
 - Noise meter
 - Group maker
 - Ask 3 Before Me symbol
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Testing Screen

Use:

- Large timer
- No talking symbol
- “You may begin” message

You barely have to speak.

Embed Videos

Use for: Work time, tests, transitions, stations, brain breaks

How to:

1. Click **More**
 2. Select **Embed**
 3. Go to website for Video
 4. Click Share and **Embed Code**
 5. Copy to Classroom Screen
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Teacher Hack (Important)

The biggest mistake teachers make:

 Using ClassroomScreen as a presentation tool

 It is a **routine and behavior management tool**

If you consistently point to the screen instead of repeating directions, students train themselves to check it automatically within about 2 weeks.

What Teachers Notice After Using It

- Fewer interruptions
- Faster transitions
- Quieter group work
- More independent students
- Less teacher exhaustion